1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
2. Category journalism has never had a successful campaign.
3. Subcategory like classical music, documentary, electronic music, hardware, indie rock, metal, non-fiction, pop, radio & podcast, shorts, tabletop games, television does not have canceled or failed status.
4. 54% of programs are still successful.
5. What are some limitations of this dataset?
6. How was it collected
7. Where was it collected and kept up to date?
8. Not of enough comprehensive Data
9. What are some other possible tables and/or graphs that we could create?
10. We can c use like Pie chart and graph to show subcategory in different colors.
11. Date Created Conversion can have other different charts by years.
12. Subcategory could have been broken by Country and have charts by Map.

Please Note: I have standardized color for this project

Green: Successful Grey: Canceled

Red: Failed Yellow: Live

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| Question: Use your data to determine whether the mean or the median summarizes the data more meaningfully. |
| Answer: Mean is the average number of backers that have contributed to campaign and Median is the middle number of the campaign. Mean is meaningful in this campaign as it tells us average number of backers. And helps us to calculate Standard Deviation. |
| Question: Use your data to determine if there is more variability with successful or unsuccessful campaigns. Does this make sense? Why or why not?  Answer: In successful state there is higher dispersion of backers and that is why the standard deviation is greater.  In failed state there is a lower dispersion of backer’s ant that is why the standard deviation is lower. And that could be the reason the kickstart state failed campaign could have failed. |